## Play Time Examples

| 9 Players | 8 Players | 7 Players |
| :---: | :---: | :---: |
| 1st Quarter | 1st Quarter | 1st Quarter |
| Player 1 | Player 1 | Player 1 |
| Player 2 | Player 3 | Player 2 |
| Player 3 | Player 6 | Player 3 |
| Player 4 | Player 7 | Player 5 |
| Player 5 | Player8 | Player 6 |
| 2nd Quarter | 2nd Quarter | 2nd Quarter |
| Player 6 | Player $1 \quad$ Player 2 | Player 2 |
| Player 7 | Player $3 \quad$ Player 4 | Player3 Player4 |
| Player 8 | Player 6 | Player 5 |
| Player 9 | Player 8 | Player 6 |
| Player $1 \quad$ Player 2 | Player 5 | Player7 |
| 3rd Quarter | 3rd Quarter | 3rd Quarter |
| Player 1 | Player 2 | Player 1 |
| Player 2 | Player 3 | Player 4 |
| Player 3 | Player 4 | Player 3 |
| Player 6 | Player $7 \quad$ Player 6 | Player 5 |
| Player7 | Player $5 \quad$ Player 8 | Player 7 |
| 4th Quarter | 4th Quarter | 4th Quarter |
| Player 6 Player 7 | Player 1 | Player 1 |
| Player 8 | Player 2 | Player 2 |
| Player 9 | Player 4 | Player 4 |
| Player 4 | Player 7 | Player 6 |
| Player5 | Player 5 | Player 7 |
| In a 9 player game all players get 2 complete quarters. 4 players get an additional 4:30 seconds. You can do this anyway you want. This is just an example. Players 1, 2, 6 and 7 received the extra time. No player can play in 4 quarters. | In an 8 player game all players get 2 complete quarters. Then each gets an additional 4:30 half a quarter. In the example all kids received 2 and $1 / 2$ quarters. No player can play in 4 quarters unless you have an injury or a player fouls out. | In a 7 player game 5 players get 3 complete quarters. 2 players get 2 and $1 / 2$ quarters. You can do this anyway you want. This is just an example. No player can play in 4 quarters unless you have an injury or a player fouls out. In either case it would be optimal to use the players that recieved the $\mathbf{2}$ and $\mathbf{1 / 2}$ quarters if this occurs. |

## Basically Come Prepared. Have your lineups written down when you arrive at your game. Account for any situation.

